# BANG 13: Trick-or-BANG! - Rules, Rules, Rules 

## I. There are three kinds of puzzles:

Numbered puzzles (\#1, \#2...) solve to a location and a solution word. Go to that location to get your next puzzle. You will not get them in numerical order. Puzzles without numbers (and only a title) solve to only a solution word. Show the solution word to the person who gave you the puzzle to get another puzzle. Puzzles on circular pieces of paper are parts of a particular large puzzle; see III.

All of the puzzles come in a linear order, except for one special un-numbered puzzle that you'll get toward the end of the event. You don't need to solve this puzzle to get another one; just write the solution word on your answer sheet before you turn it in.
II. Hints. All hints are free. You can get a hint sheet from the person who gave you the puzzle whenever you want; the first hint will be in English, and the others will be in ROT-13 so that you can take them at your own pace. We're not keeping track of who takes hints, but we encourage you not to use them to rush through puzzles.

## ROT-13 Conversion Chart

| $\mathbf{A}$ | $\mathbf{B}$ | $\mathbf{C}$ | $\mathbf{D}$ | $\mathbf{E}$ | $\mathbf{F}$ | $\mathbf{G}$ | $\mathbf{H}$ | $\mathbf{I}$ | $\mathbf{J}$ | $\mathbf{K}$ | $\mathbf{L}$ | $\mathbf{M}$ | $\mathbf{N}$ | $\mathbf{O}$ | $\mathbf{P}$ | $\mathbf{Q}$ | $\mathbf{R}$ | $\mathbf{S}$ | $\mathbf{T}$ | $\mathbf{U}$ | $\mathbf{V}$ | $\mathbf{W}$ | $\mathbf{X}$ | $\mathbf{Y}$ | $\mathbf{Z}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{N}$ | $\mathbf{O}$ | $\mathbf{P}$ | $\mathbf{Q}$ | $\mathbf{R}$ | $\mathbf{S}$ | $\mathbf{T}$ | $\mathbf{U}$ | $\mathbf{V}$ | $\mathbf{W}$ | $\mathbf{X}$ | $\mathbf{Y}$ | $\mathbf{Z}$ | $\mathbf{A}$ | $\mathbf{B}$ | $\mathbf{C}$ | $\mathbf{D}$ | $\mathbf{E}$ | $\mathbf{F}$ | $\mathbf{G}$ | $\mathbf{H}$ | $\mathbf{I}$ | $\mathbf{J}$ | $\mathbf{K}$ | $\mathbf{L}$ | $\mathbf{M}$ |

III. Regarding your upcoming journey to hell. This puzzle comes in many pieces, and you'll get six of them before you even arrive at the puzzle site! It's to your advantage to make as much progress as possible on those pieces as you work on other puzzles, before you go to hell. Even if you figure out in advance where hell is, don't try to go there early; you'll only miss other puzzles along the way.
IV. On being ninja-like and discreet, like Team Ninja Squad 35b. We have no special permission to do puzzle stuff in any of these locations. Don't block the flow of commerce; try not to cluster in large, suspicious-looking groups inside of posh buildings. If anyone wants to know what you're doing, assure them that this is a harmless scavenger hunt, and have them call us at one of the emergency numbers below.
V. The End. BANG 13 will end at $\mathbf{9 : 1 5}$. The person in charge of whatever puzzle you're doing at that time will tell you where to go to turn in your answer sheet. We'll calculate your score by reading down your list of solution words and adding up the values of the puzzles you've solved, so don't forget to write your solution words down!

